



Set design workshop

Tune yourself in to the site:
What structures, materials, textures, sounds,
smells and colours can you notice?

How does one thing affect another?

Does the environment affect your mood?

Does it remind you of another place/time?

What are nonhuman things doing?

Imagine the site from the perspective of a very
small thing - how might this site affect them?

What might have just happened here?

What might be about to happen next?

How might this place be in 10 or 50 or 100
years' time?

How could things co-exist in the future?

